

Notice from the Dean of International College

Next week, International College will officially announce the Year 2019 “Culture and Technology” Contest related with your upcoming graduation work to support and encourage your hard work on your bachelor’s final project.

If your team is working on animation, you will be asked to submit the synopsis, scenario, storyboard, animatics, the names of team members, and the production plan. They altogether must show the theme and the goal of your team’s graduation work.

The samples for synopsis, scenario & storyboard, and animatics are as follows:

·Synopsis

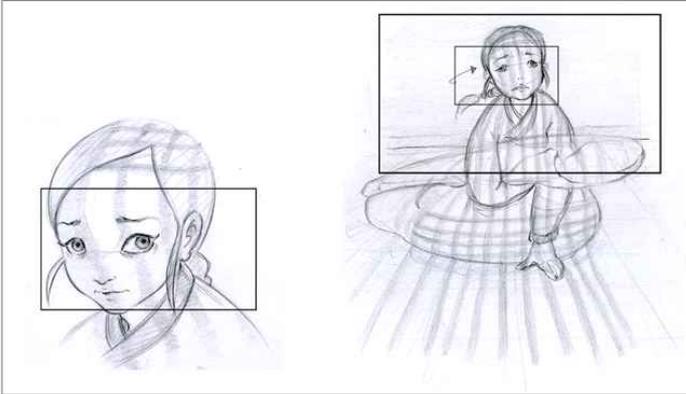
◆ Synopsis example

- Topic:** War and woman's life
- Title:** String of Gayageum (Korean traditional instruments) and Geese
- One Line:** 'Hyun' is a story of a woman who lived in the memory of war.
- Work figure:**
“Hyeon” is the story of a woman who has been tormented by the memories of war. The director had always wondered what remained in the memories of those who had to survive unbearable pain caused by war during their childhood. What is tragic is that any complete happiness they had all must have ended with the war.
In the plot, the stringed instrument that the girl receives from her father is a reminder of her of a happy childhood as well as her horrific tragedy. For the characters, all the memories of the past are distorted with horror. This work attempts to convey the double meanings in “Hyeon”: the lyrical aestheticism and sorrowful sound of the string instrument, and the symbolism of freedom and frailty. Instead of approaching this work with militancy, we hope that the viewers will be able to appreciate the emotional value portrayed through an individual’s recollection of her trauma.

·Scenario and storyboard:

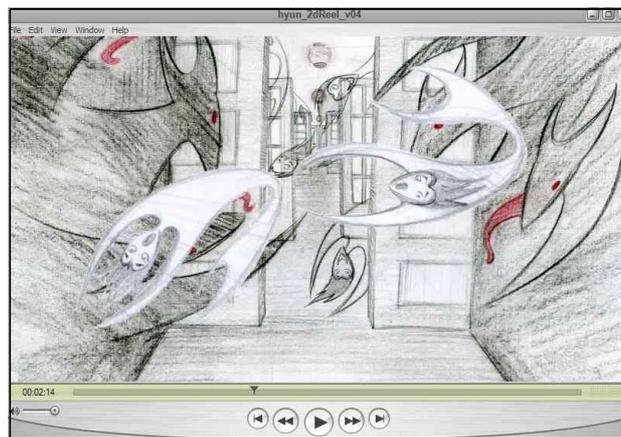
A_Sc07: A shadow overlaps the girl's nervous face. She stares at the door full of feet. The shadow of the gridded door draws over her face.

- Production Note: -
- CAM: ZOOM OUT -
- Sound Effects: -





·Animatics : Rough storyline using storyboard in a MOV or MP4 (Using H.264 Codec) file.



If your team is working on a game, you will be asked to submit the “prototype being developed” or documents that show the game design, the names of your team members, and the production plan.

Please be ready to submit the files required when International College officially announce the contest next week. The submission deadline is **June 19th.** Your graduation work will be evaluated by the International College faculty members and all the other peer applicants of animation, game, and film majors in International College. So you will also be an evaluator. The evaluations will take place from **Sep 2nd thru 6th.** This also implies that you will all have to return to campus by Sep 1st to start your fall semester according to the academic calendar.

Here is the table of evaluation criteria by both faculty members and applicants with scores.

Evaluation by faculty members	Scores	Evaluation by peer applicants	Scores
Evaluating Factors		Evaluating Factors	
• Artistic Imagination	20	• Artistic Imagination	10
• Artistic Composition	20	• Artistic Composition	10
• Artistic Persuasion	10	• Artistic Persuasion	10
• Artistic Expression	10	• Artistic Expression	10
	60		40

If you have any questions, please ask Professor Park, Hongsik and also Professor Seo, Jintaek.